

# COMIC: An analog computer in the colorant industry

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Technology

## Color matching

success with instruments, but some problems remain

# The problem

Find the proportions of several pigments to mix to match a given sample.

“Industry’s number-one color problem” (1963)

Why is it hard?

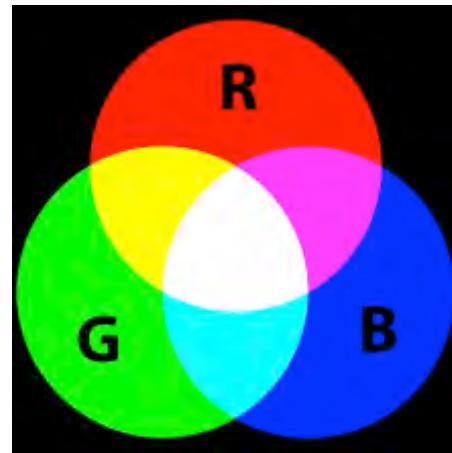
Colors: A 3-dimensional space

Coordinates: R,G,B or  
X,Y,Z (CIE\* tristimulus values)

X,Y,Z of mixture of lights:  
sum of X,Y,Z values of  
components

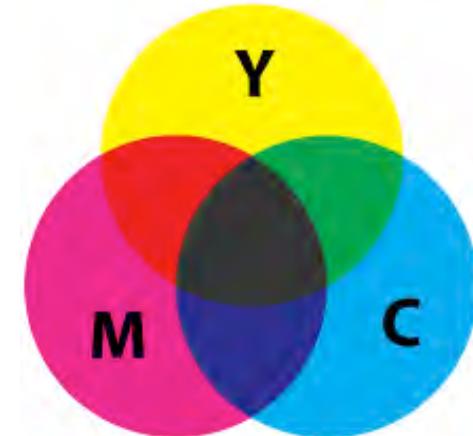
\*CIE: Commission Internationale d'Éclairage

# Color Mixing



Additive mixing  
of lights

sum tristimulus  
values



Subtractive  
mixing of  
absorbing filters

spectral transmission  
data needed

# Additive matching

$$X = c_1X_1 + c_2X_2 + c_3X_3$$

$$Y = c_1Y_1 + c_2Y_2 + c_3Y_3$$

$$Z = c_1Z_1 + c_2Z_2 + c_3Z_3$$

Given  $X, Y, Z$  of a color, and three lights, solve the equations for the amounts  $c_i$  of those lights to match the given color.

Mixed pigments, dyed fabric: harder

Kubelka-Munk theory(1931): uses  
absorption and scattering by  
particles and substrate

$$K/S = \frac{(1 - R)^2}{2R} \quad \text{for} \quad \begin{array}{l} \text{absorption } K \\ \text{scattering } S \\ \text{reflectance } R \end{array}$$

$K, S$  of a mixture: linear functions of component  $K, S$  values

Pastel paints, dyed fabric: assume all scattering due to white pigment or fabric ( $S_w$ ).

Result: linear equation in  $c_1, c_2, c_3$ : quantities of the three colorants

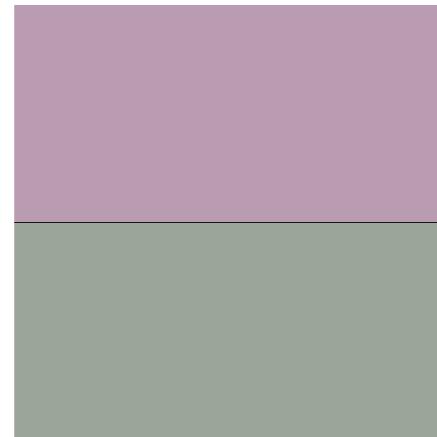
$$\left(\frac{K}{S}\right)_{\text{mixture}} = c_1 \frac{K_1}{S_w} + c_2 \frac{K_2}{S_w} + c_3 \frac{K_3}{S_w} + \frac{K_w}{S_w}$$

Color also depends on the illuminant.

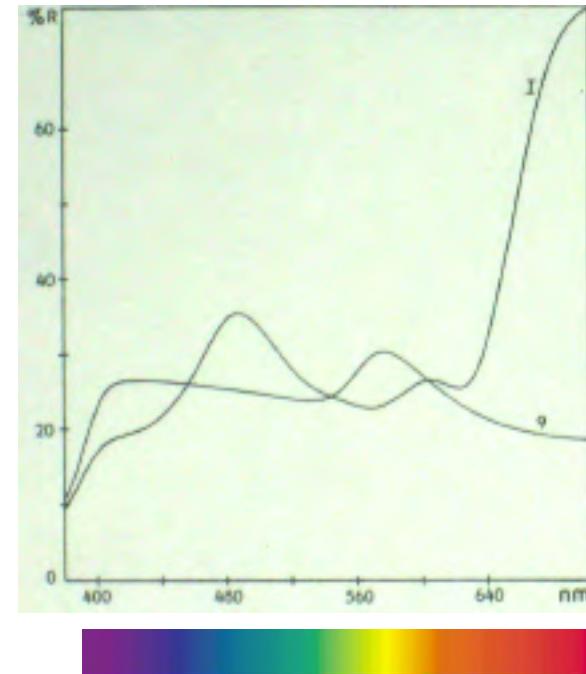
Colors may match in one light, not in another: *metamerism*.



fluorescent  
light



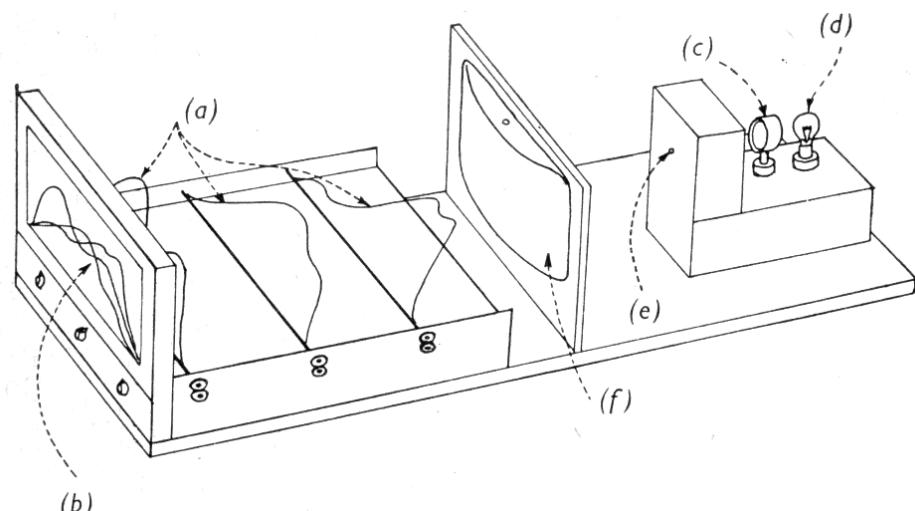
incandescent  
light



reflectance curves

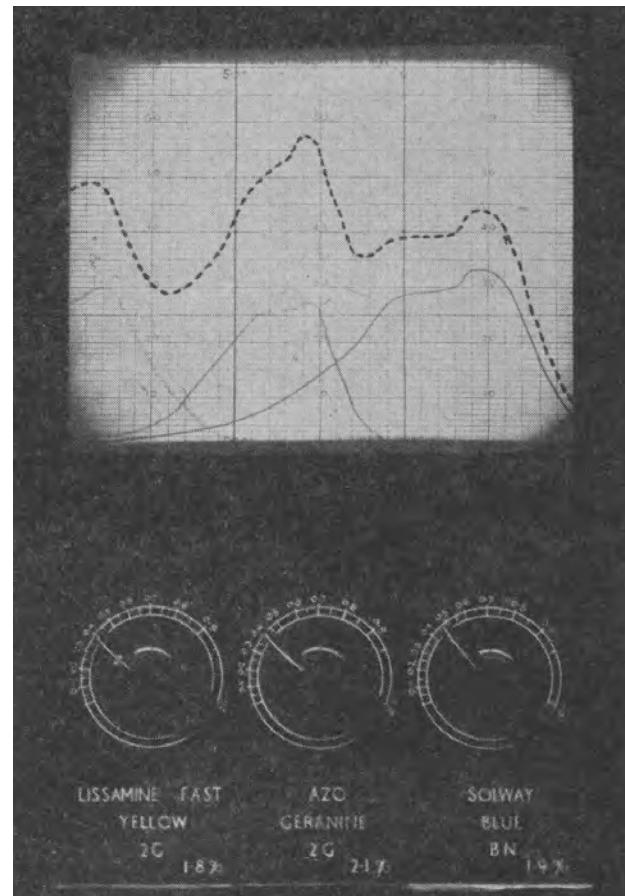
1940s, 1950s: graphical techniques to use the K/S formula: tedious!

1955 analog device:



- (a) Wire profiles
- (b) Shadows of profiles
- (c) Condenser
- (d) Car bulb
- (e) Pinhole
- (f) Converging lens

FIG. 9



# Davidson & Hemmendinger, Inc

- Formed 1952 by electrical engineer and physicist
- color measurement and specification
- produced *Munsell Color Atlas*, 1956
- standards and measurements:
  - blood tests
  - peach grading
  - false teeth
  - tropical bird colors

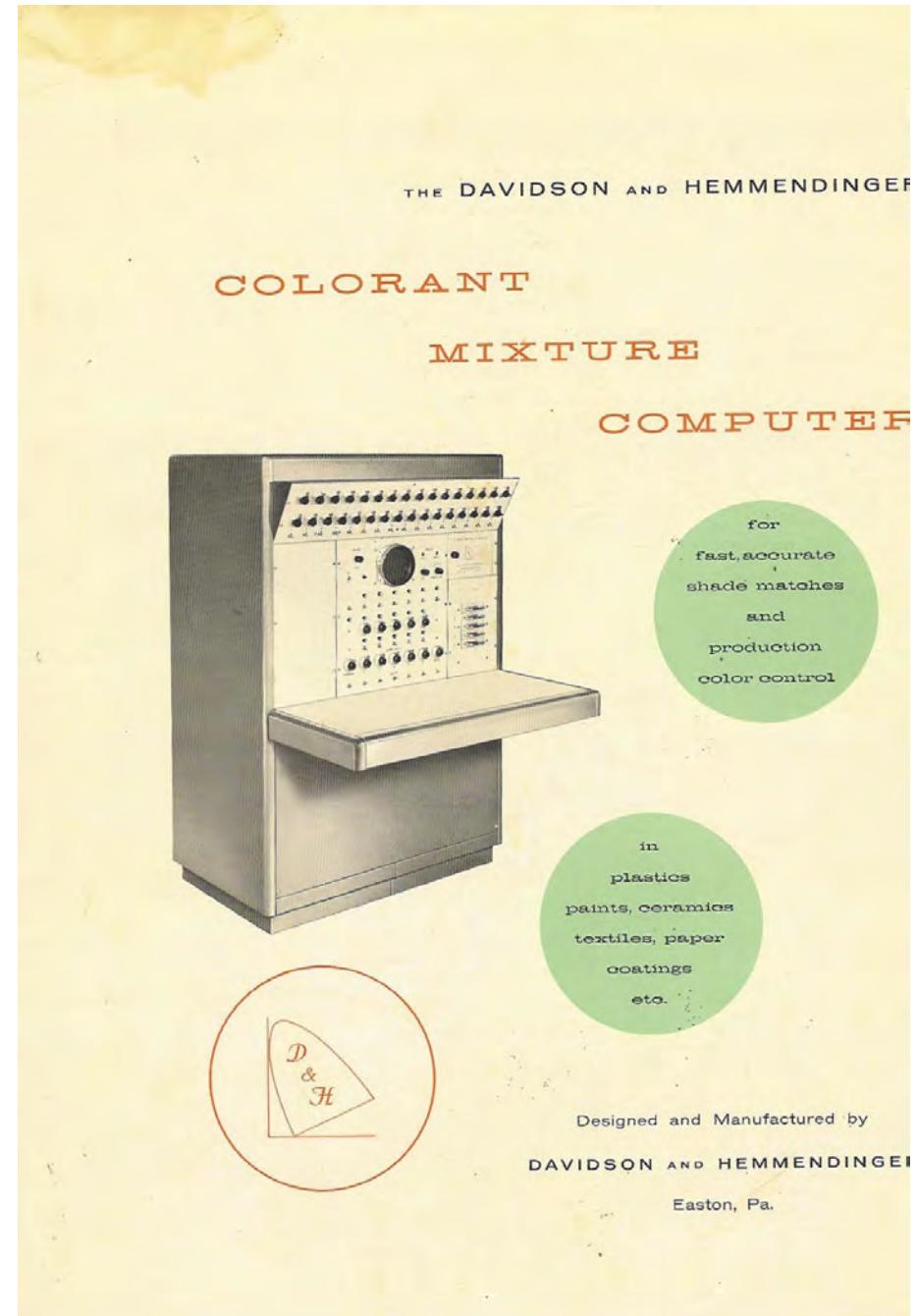
COMIC, 1958

Analog computer

16 simultaneous  
equations, 3-5  
unknowns ( $c_i$ ):

$$\left(\frac{K}{S}\right)_{\text{mix}} = c_1 \frac{K_1}{S_w} + c_2 \frac{K_2}{S_w} + c_3 \frac{K_3}{S_w} + \frac{K_w}{S_w}$$

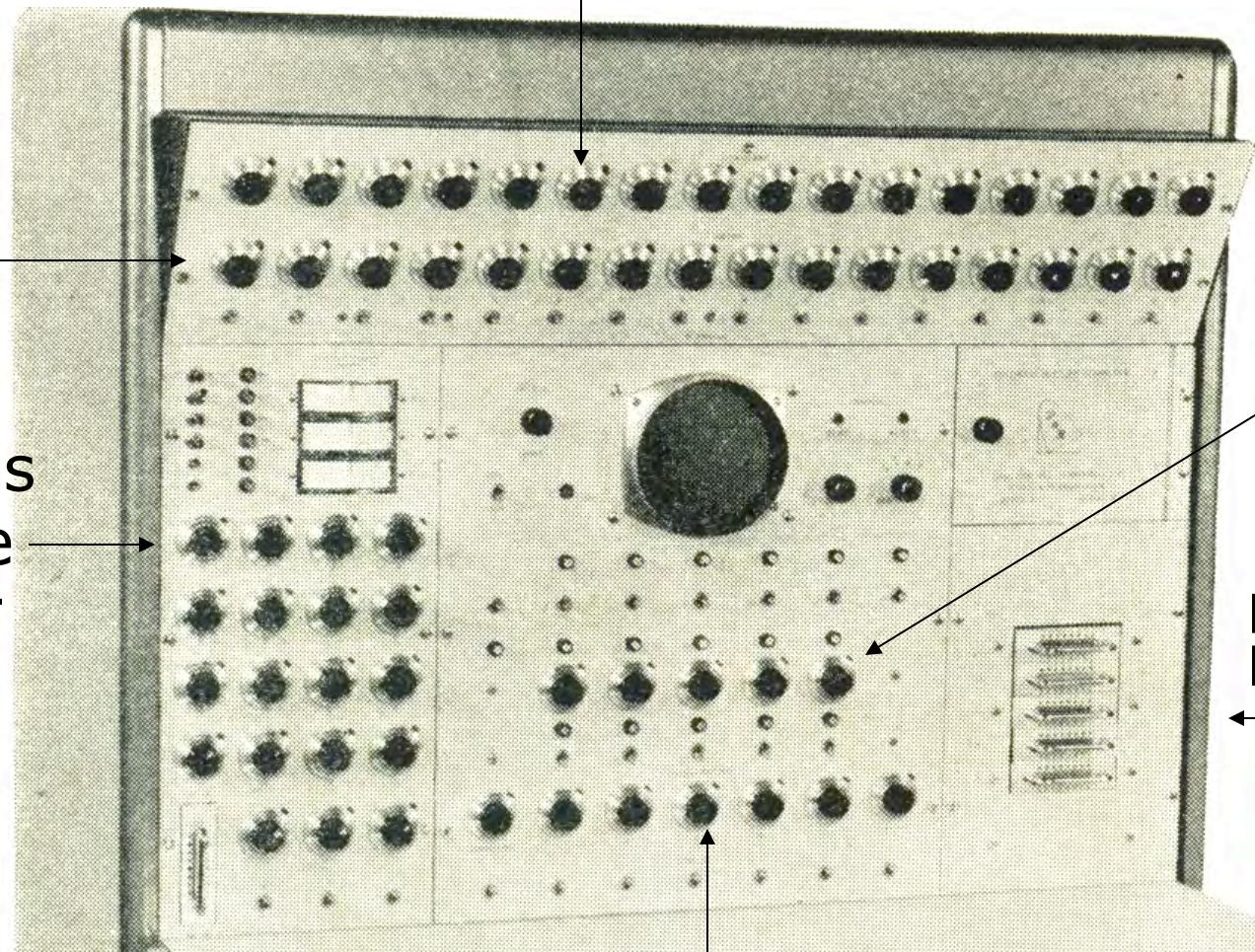
K/S evaluated at 16  
wavelengths across  
spectrum



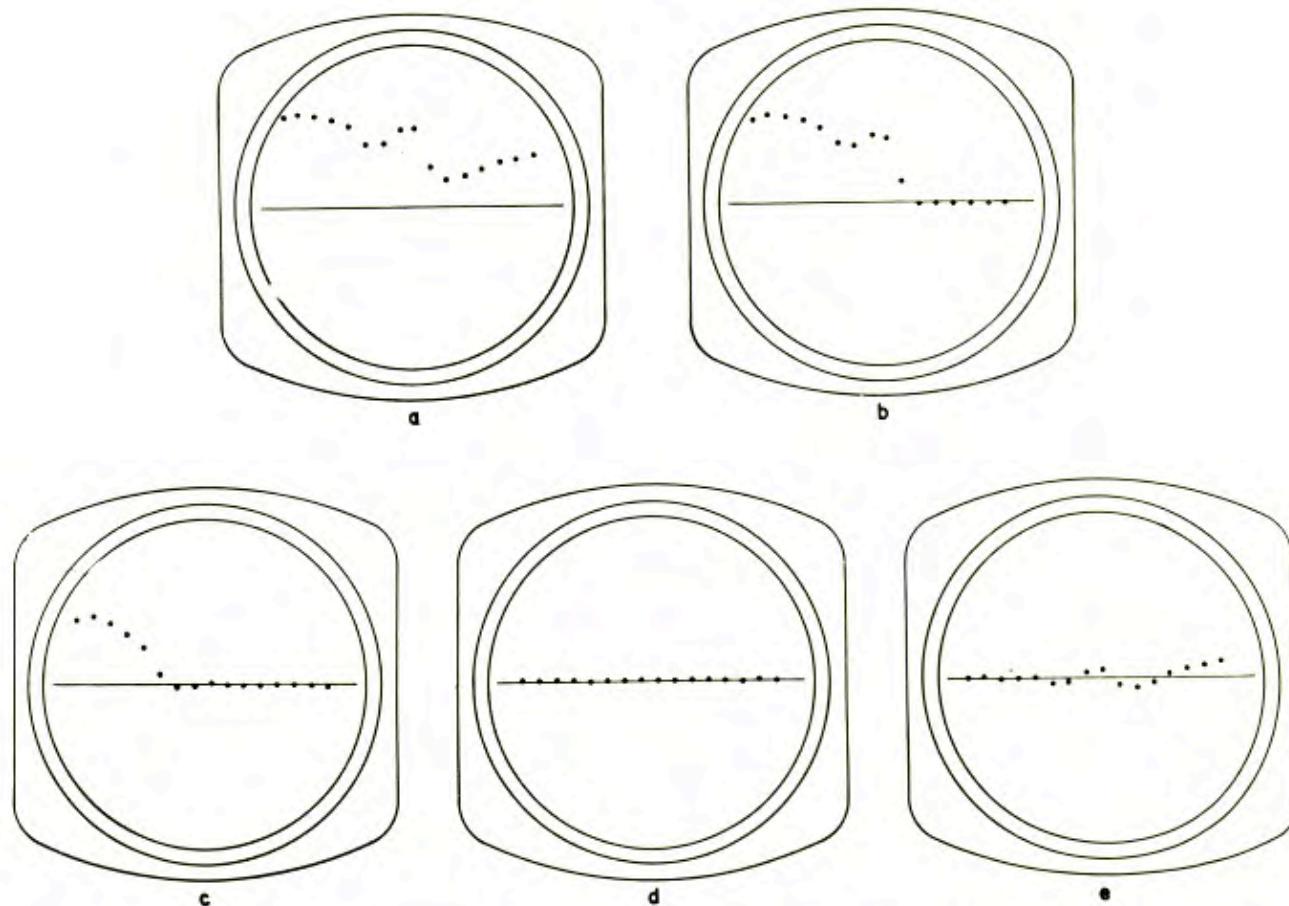
K/S for sample

batch

tristimulus  
difference  
computer



concentration dials



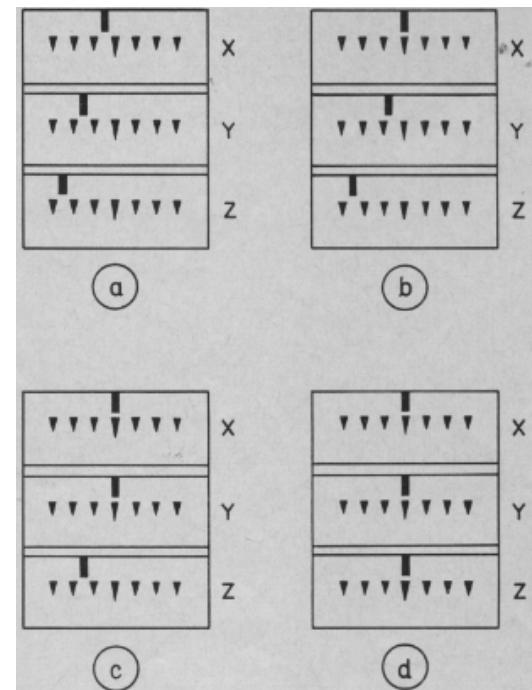
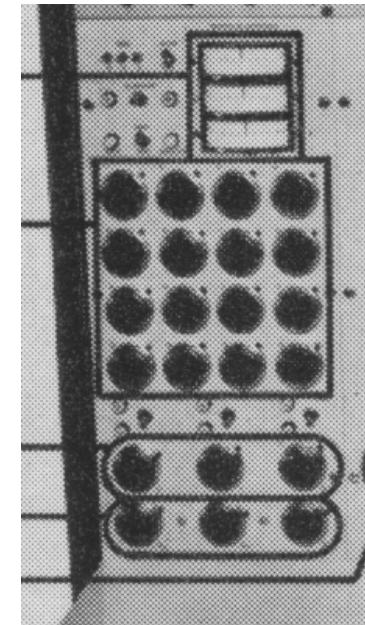
Photograph courtesy of *Journal of Society of Dyers and Colourists*

- a: beige sample. Try yellow, red, green dyes.
- b: add green; c: add red; d: add yellow: match
- e: try black, not green: imperfect spectral match

If imperfect match

- use TDC
  - zero meters for tristimulus (XYZ) match
  - may be metamer
  - can switch TDC to another illuminant to assess degree

Tristimulus Difference Computer (TDC)



batch  
settings

2nd trial: set K/S  
of first trial.

adjust colorant  
concentration dials:  
add or subtract to  
get match

-- or use TDC



## Industrial use

~200 sold, 1959-1967

\$10,000, later \$18,000

plug-in boxes: \$40 each

typical results: reduce  
trials by 35-40%

(Monsanto, Coats & Clark)

best for fabric dyeing,  
pastel paints

plug-in  
colorant  
boxes



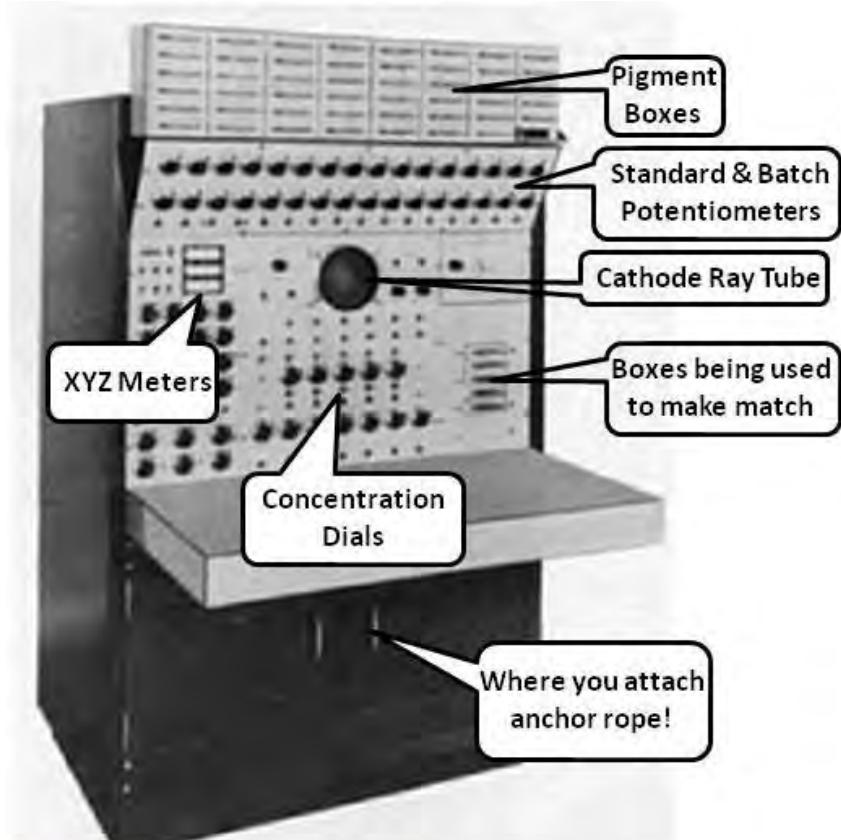
## Merits:

match in 5-20 min, not hour or more  
operator used expert knowledge  
emphasized reflectance curves, not  
just perceived color

## Limitations:

manual data entry  
colorant boxes: single concentration  
needed “fudge factors” for deep colors  
K/S equation: not quite linear

One opinion:

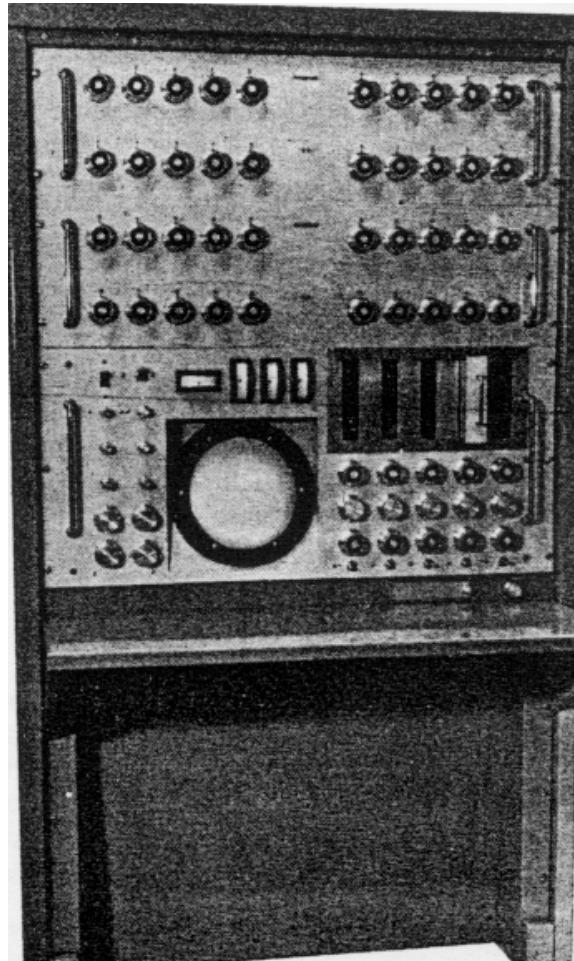


Davidson & Hemmendinger analog COMIC circa 1960

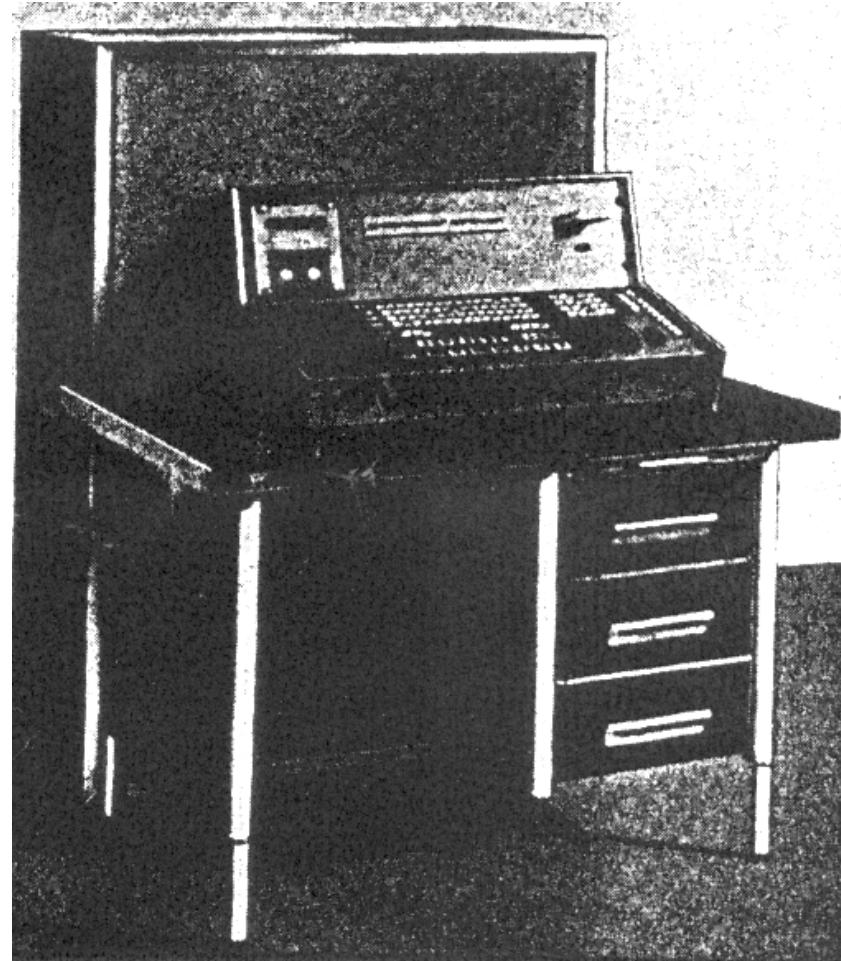
[www.rpdms.com/wineyrpt.html](http://www.rpdms.com/wineyrpt.html)

-- author preferred a digital program

# Other special-purpose computers

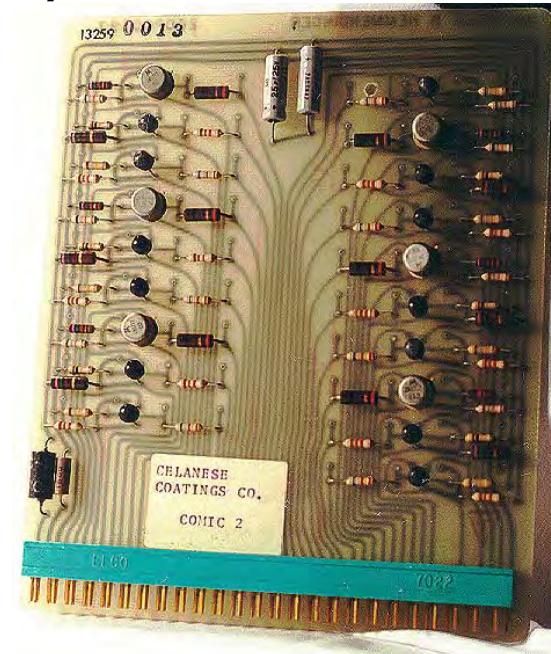
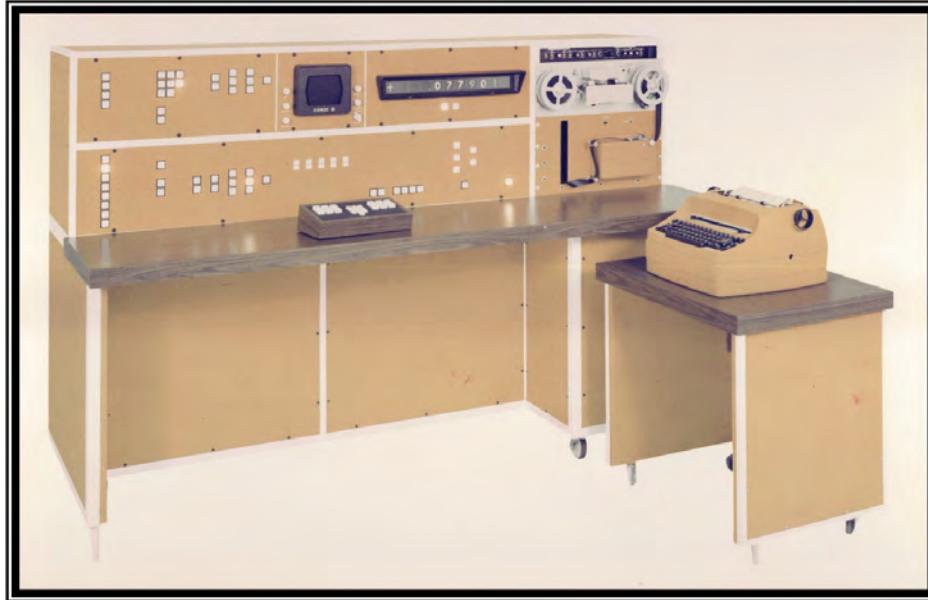


Redifon, 1965  
analog/digital

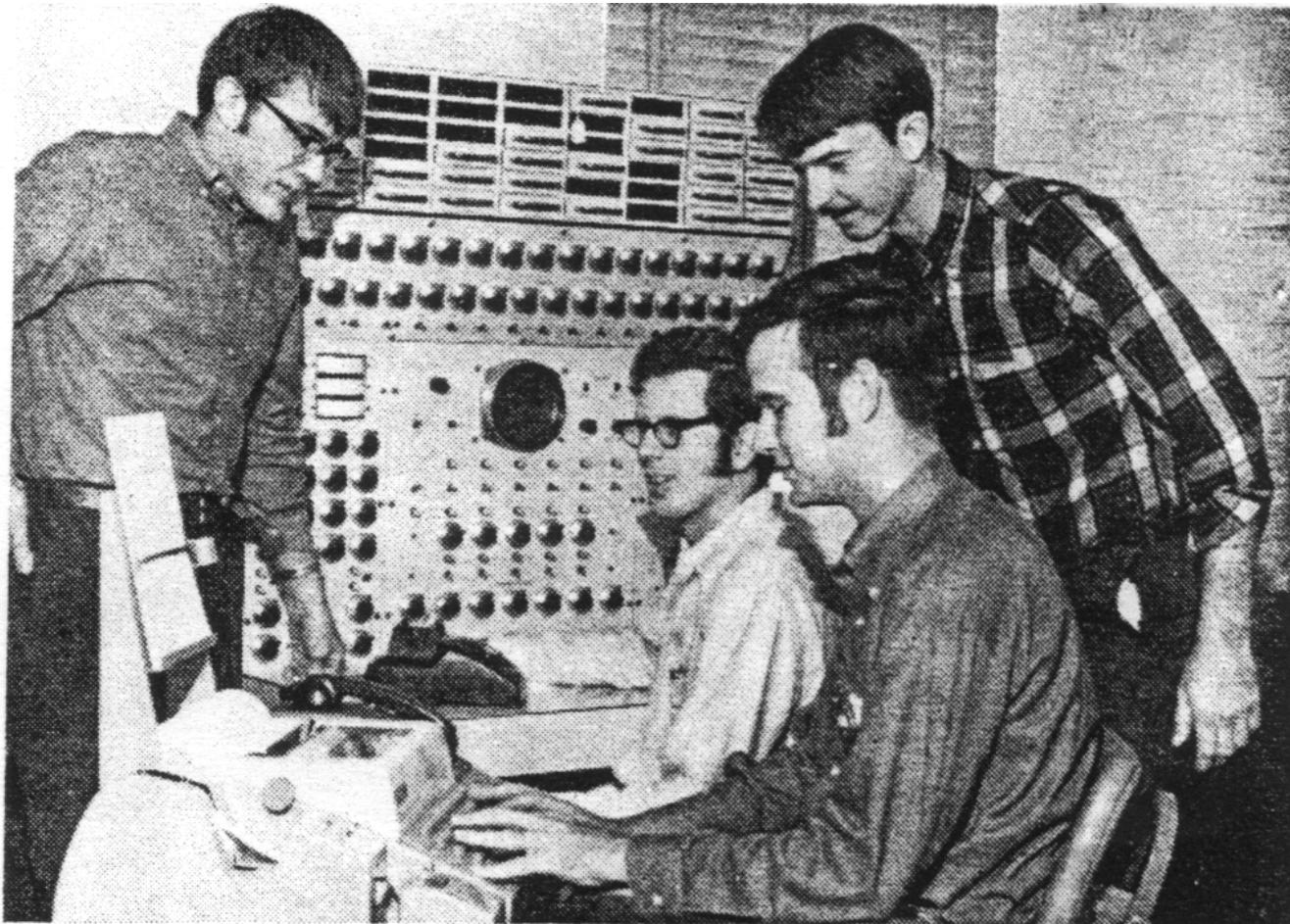


Pretema FR-1, 1966  
digital

# D&H Digital COMIC II, 1967



- 400 boards, magnetic drum, paper tape
- solved more general equations
- few sold. “Obsolete the day it came out.”  
-- Ralph Stanziola, D&H salesman



Seniors are learning to do it themselves in an experimental color program at North Carolina State University's Department of Textile Chemistry. They have access to the sophisticated colorant mixture computer (background) and a computer terminal

Outdated, the COMIC had educational value --  
Dec, 1969 Am. Dyestuff Reporter

# Digital computing

1959, IBM: Am. Cyanamid computer not enough to solve color equations

1961: Imperial Color, UK: *Instrumental Match Pgm*: colorimetric (XYZ) matches  
-- couldn't handle metamerism

1963: Am. Cyanamid, *Computer Color Match* (CCM) found all recipes for 3 out of 10 dyes, with costs, metameric index  
-- IBM 1620, later 1130

Clients sent sample measurements,  
got results within a day

1967: IBM library program for 1130,  
later 360 systems

CCM, IBM programs solved matrix  
equation by approximation and  
iterative refinement

Later versions handled deep colors  
well, as the COMIC did not

Minicomputers: well-suited to color-matching computations

1970, Applied Color Systems (ACS), co-founded by Mr. Stanzola (from D&H), ran programs on time-sharing DEC 10

Later, used PDP-11s extensively

Merged with Swiss Pretema, UK Instrumental Colour Systems to form Datacolor, 1990

# Comparison

COMIC operator: “in the loop”.

Adjusted concentration dials to zero the dots: inverting a matrix

With metameric matches, iteratively modified dial settings to get colorimetric (XYZ) match

Analog computing: less highly-mediated experience

# Conclusion

The COMIC: right degree of automation for the time

Drew on dyer's experience

Educational role: taught importance of spectral reflectance curves

Digital programs provided more information, had fewer limitations

Risks of automation:

## Conclusion, II

Charles Mertz (Minolta, former ACS VP), 2000

Put these tools in the hands of an experienced colorist who understands the plant's processes and you have a powerful team. These same tools placed in the hands of someone who does not understand the science of color and the processes of their plant's operation can lead to frustration and unfulfilled expectations.